

Jumba Jump!

Rock $\text{♩} = 126$

A $\%$

B 4

C 2 3

D

E

F In 2 (halftime feeling)

G In 4

D.S. al Coda Coda

Coda

sfz

Jumba Jump!

Rock ♩ = 126

A %

f

B 4

f 6

C 2 3

mf **mf**

D

mf

E

f **f**

F In 2 (halftime feeling)

f **mf**

G In 4

f

50

55 4

D.S. al Coda

f **mf** **f**

71 Coda

sfz

Jumba Jump!

Rock $\text{♩} = 126$

A ‰

B 4

C 2 3

D

E

F In 2 (halftime feeling)

G In 4

D.S. al Coda ⌘ Coda

sfz

Jumba Jump!

Rock $\text{♩} = 126$

A $\%$

B

C **D** 8 **E**

F In 2 (halftime feeling)

G In 4

D.S. al Coda Coda

Coda

mf **f** **mf** **p** **f** **f** **mf** **f** **fp** **f** **mf** **sfz**

Jumba Jump!

Rock $\text{♩} = 126$

A 4 f mf

B

C 8 p

D

E f

F **In 2 (halftime feeling)** mf

G **In 4** f

fp f mf

D.S. al Coda 3 Coda sfz

Jumba Jump!

Rock ♩ = 126

A §

B *p*

C *mf*

D *mf* 4

E *f*

F In 2 (halftime feeling) *mf*

G In 4 *f*

D.S. al Coda ⌘ *Coda*

sfz

Jumba Jump!

Rock ♩ = 126

A §

B

C 2

D 4

E

F In 2 (halftime feeling)

G In 4

D.S. al Coda

Coda

sfz

f

mf

p

f

mf

f

mf

f

fp

f

mf

sfz

Jumba Jump!

Rock $\text{♩} = 126$

A ‰

B

C

D

E

F In 2 (halftime feeling)

G In 4

D.S. al Coda

Coda

sfz

Jumba Jump!

Rock ♩ = 126

A $\frac{3}{4}$ **B**

C

D

E

F In 2 (halftime feeling) $\frac{6}{8}$ **G** In 4

D.S. al Coda Φ **Coda**

sfz

f *mf* *fp* *f* *mf* *f* *mf* *f* *fp* *f* *mf* *f* *sfz*

The musical score is written for a 2nd B♭ Trumpet part. It begins with a key signature of one sharp (F#) and a common time signature (C). The tempo is marked 'Rock' with a quarter note equal to 126 beats per minute. The score is divided into measures, with measure numbers 10, 16, 21, 27, 35, 40, 51, 56, 63, and 70 indicated. The piece features several sections labeled A, B, C, D, E, F, and G. Section A is in 3/4 time, while section F is in 6/8 time (labeled 'In 2 (halftime feeling)') and section G is in 4/4 time (labeled 'In 4'). The score includes various musical notations such as eighth notes, sixteenth notes, and rests, along with dynamic markings like *f* (forte), *mf* (mezzo-forte), *fp* (fortissimo piano), and *sfz* (sforzando). The piece concludes with a 'D.S. al Coda' instruction and a Coda symbol.

Jumba Jump!

Rock ♩ = 126

A $\frac{3}{4}$ **B** 4

C **D** **E** **F** In 2 (halftime feeling) **G** In 4

D.S. al Coda Coda

The musical score is written for a 3rd B♭ Trumpet part in G major (one sharp). It begins with a tempo marking of 'Rock' at 126 beats per minute. The score is divided into measures, with measure numbers 10, 16, 21, 27, 35, 52, 57, 65, and 70 indicated. The piece features several dynamic markings: *f* (forte), *mf* (mezzo-forte), *fp* (fortissimo piano), and *sfz* (sforzando). There are also crescendo and decrescendo hairpins. The score includes repeat signs and first/second endings. Section markers A, B, C, D, E, F, and G are placed above the staff. Section F is marked 'In 2 (halftime feeling)' and Section G is marked 'In 4'. The piece concludes with a 'D.S. al Coda' instruction and a Coda symbol.

Jumba Jump!

Rock ♩ = 126

A ♩

B 3

C

D

E

F In 2 (halftime feeling)

G In 4

D.S. al Coda ⌂ Coda

Jumba Jump!

Rock ♩ = 126

A %

B 3

C

D

E

F In 2 (halftime feeling)

G In 4

D.S. al Coda ⏏ **Coda**

sfz

Jumba Jump!

Rock ♩ = 126

A %

B 3

C

D

E 2

F In 2 (halftime feeling)

G In 4

D.S. al Coda ⌘ **Coda**

sfz

Jumba Jump!

Rock ♩ = 126

A §

B 3

C

D

E

F In 2 (halftime feeling)

G In 4

D.S. al Coda ☉ **Coda**

sfz

Jumba Jump!

Rock ♩ = 126

A 

B 3

C

D

E 2

F In 2 (halftime feeling)

G In 4

D.S. al Coda  **Coda**

f *mf* *p* *fp* *sfz*

The musical score is written for a 2nd E♭ Horn. It begins with a 'Rock' tempo of 126 beats per minute. The key signature has two sharps (F# and C#). The score is divided into sections A through G. Section A is a 4-measure phrase. Section B is a 3-measure phrase. Section C is an 8-measure phrase. Section D is an 8-measure phrase. Section E is an 8-measure phrase. Section F is an 8-measure phrase in 2/4 time with a 'halftime feeling'. Section G is an 8-measure phrase in 4/4 time. The score concludes with a 'D.S. al Coda' instruction and a Coda section. Dynamics include *f* (forte), *mf* (mezzo-forte), *p* (piano), *fp* (fortissimo piano), and *sfz* (sforzando). There are also accents and slurs throughout the piece.

Jumba Jump!

Rock ♩ = 126

A %

B 3

C

D

E 2

F In 2 (halftime feeling)

G In 4

D.S. al Coda ⌘ **Coda**

f *mf* *p* *fp* *sfz*

Jumba Jump!

Rock $\text{♩} = 126$

A $\text{♩} = 126$ f f

B mf

C mf

D mf

E f

F In 2 (halftime feeling) mf

G In 4 p f

D.S. al Coda Coda f mf f

Coda sfz

Jumba Jump!

Rock ♩ = 126

A %

B 3

C 2

D

E

F In 2 (halftime feeling)

G In 4

D.S. al Coda ⌘ Coda

sfz

f *mf* *p* *sfz*

Jumba Jump!

Rock $\text{♩} = 126$

A ♩

B

C

D

E

F In 2 (halftime feeling)

G In 4

Φ

Φ Coda

D.S. al Coda Φ

Jumba Jump!

Rock ♩ = 126 A 

4 *f* *mf* 3

14 C 2 *mf*

22 D *mf*

28 E 2 *mf* *f*

35

F In 2 (halftime feeling) *mf* *p*

48 G In 4 *f*

54 Θ

60 *fp* *f* *mf*

67 **D.S. al Coda** Θ Coda 3 *sfz*

Jumba Jump!

Christoph Walter

Rock ♩ = 126

A §

B

C

D

E

F In 2 (halftime feeling)

G In 4

D.S. al Coda ☉ Coda

Jumba Jump!

Rock $\text{♩} = 126$

A ♩

B 3

C 2

D

E

F In 2 (halftime feeling)

G In 4

D.S. al Coda ♩ Coda

14

22

28

35

48

54

60

67

f *mf* *mf* *f* *mf* *p* *f* *mf* *fp* *f* *mf* *sfz*

Jumba Jump!

Rock ♩ = 126

A $\%$
B 3
C 2
D
E
F In 2 (halftime feeling) 4
G In 4
D.S. al Coda $\oplus$ Coda
Coda

Musical score for B♭ Euphonium, titled "Jumba Jump!" by Christoph Walter. The score is in 4/4 time, key of D major, and tempo of 126 beats per minute. The piece consists of 70 measures across 10 staves. The score includes various dynamics (f, mf, p, sfz), articulations (accents, slurs), and repeat signs. It features sections labeled A through G, with A being the first ending and G the second ending. The piece concludes with a Coda section marked "D.S. al Coda".

Jumba Jump!

Rock $\text{♩} = 126$

A f f

B mf

C mf

D mf

E mf f

F In 2 (halftime feeling) p

G In 4 f

fp f mf

D.S. al Coda sfz

Jumba Jump!

Rock ♩ = 126

A §

B 3

C 2

D

E

F In 2 (halftime feeling) 4

G In 4

D.S. al Coda 3 **Coda**

f *mf* *f* *mf* *f* *mf* *p* *f* *mf* *fp* *f* *mf* *sfz*

Jumba Jump!

Rock ♩ = 126 A $\frac{4}{4}$ B

12 C

18

D

32 E

38 F In 2 (halftime feeling)

45 G In 4

50

57 Θ

65 Θ D.S. al Coda Θ Coda

f *mf* *mf* *f* *p* *f* *fp* *f* *sfz*

The musical score is written for E♭ Bass in treble clef with a key signature of one sharp (F#). It begins with a tempo marking of 126 beats per minute and a 4/4 time signature. The score is divided into sections labeled A through G. Section A starts with a 4-measure rest followed by a melodic line. Section B continues the melody. Section C features a more complex rhythmic pattern. Section D has a steady eighth-note melody. Section E includes a triplet of eighth notes. Section F changes to a 2/4 time signature with a 'halftime feeling'. Section G returns to 4/4 with a 'In 4' marking. The score concludes with a 'D.S. al Coda' instruction, a Coda symbol, and a final melodic phrase. Dynamics range from piano (p) to fortissimo (f), with accents and slurs used throughout.

Jumba Jump!

Rock ♩ = 126 A 

B

C

D

E

F In 2 (halftime feeling)

G In 4

D.S. al Coda  **Coda**

66

sfz

The musical score is written for B♭ Bass in treble clef with a key signature of one sharp (F#). It begins with a tempo marking of 126 beats per minute and a 'Rock' genre. The score is divided into sections A through G. Section A starts with a 4-measure rest followed by a half note G4 and a half note F#4, marked *f*. Section B continues with a half note G4 and a half note F#4, marked *mf*. Section C consists of a series of eighth notes, marked *mf*. Section D is a continuous eighth-note pattern, marked *mf*. Section E continues the eighth-note pattern, marked *f*. Section F changes to a 2/4 time signature with a 'halftime feeling', marked *mf*. Section G changes to a 4/4 time signature, marked *p* and *f*. The score concludes with a 'D.S. al Coda' instruction, a Coda symbol, and a final flourish marked *sfz*.

Jumba Jump!

Rock $\text{♩} = 126$
4

A ‰

B

C

D

E

F In 2 (halftime feeling)

G In 4

D.S. al Coda Coda

Coda

The musical score is written for Tuba in bass clef with a key signature of one flat (Bb). It begins with a tempo of 126 beats per minute and a 4/4 time signature. The score is divided into sections A through G. Section A starts with a repeat sign. Section B features a series of eighth notes. Section C continues with eighth notes and includes a crescendo. Section D consists of a steady eighth-note pattern. Section E has a forte (f) dynamic. Section F changes to 2/4 time with a 'halftime feeling' and includes a mezzo-forte (mf) dynamic. Section G returns to 4/4 time with a piano (p) dynamic followed by a forte (f) section. The piece concludes with a 'D.S. al Coda' instruction, a Coda symbol, and a final section marked 'sfz' (sforzando).

Jumba Jump!

Rock ♩ = 126
4

A ‰

B

C

D

E

F In 2 (halftime feeling)

G In 4

D.S. al Coda ⌢ Coda

f *mf* *mf* *f* *p* *f* *fp* *f* *sfz*

The musical score is written for E♭ Bass in G major (one sharp) and 4/4 time. It consists of nine staves of music. The first staff starts with a tempo marking of 126 beats per minute and a 4-measure rest. Section A begins with a forte (f) dynamic. Section B is marked mezzo-forte (mf). Section C continues with mf. Section D is also mf. Section E starts with a forte (f) dynamic. Section F changes to 2/4 time (halftime feeling) and is marked mf. Section G changes to 4/4 time and starts with a piano (p) dynamic, then builds to forte (f). The final section, D.S. al Coda, includes a triplet and ends with a sfz (sforzando) dynamic. Various musical notations such as accents, slurs, and dynamic markings are used throughout the score.

Jumba Jump!

Rock ♩ = 126 A $\frac{3}{4}$

f *mf*

12 C *mf*

19 D *mf*

26

E *f*

40 F In 2 (halftime feeling) *mf* *p*

47 G In 4 *f*

53 Φ

60 *fp* *f*

67 D.S. al Coda Φ Coda *sfz*

The musical score is written for B♭ Bass in G major (one sharp) and common time. It consists of nine staves of music. The first staff starts with a 'Rock' tempo marking of 126 bpm and a 3/4 time signature change. It includes dynamic markings of *f* and *mf*. The score is divided into sections labeled A through G. Section A is the first measure. Section B starts at measure 12. Section C starts at measure 19. Section D starts at measure 26. Section E starts at measure 40. Section F starts at measure 47 and is marked 'In 2 (halftime feeling)'. Section G starts at measure 53 and is marked 'In 4'. The score ends with a double bar line, a 'D.S. al Coda' instruction, a Coda symbol, and a final measure marked *sfz*.

Jumba Jump!

Rock ♩ = 126

A $\text{\textcircled{A}}$

B F7 E $\flat$ 7

C F E $\flat$

D B $\flat$

E F Am7 B $\flat$ C7 F

F In 2 (halftime feeling) Dm C/E F F/A B $\flat$

G In 4 F Dm7 B $\flat$ C7 F Dm7 B $\flat$

D.S. al Coda $\text{\textcircled{Coda}}$ Coda

4 12 19 26 32 38 45 56 64

f *mf* *mf* *mf* *f* *mf* *f* *fp* *f* *mf* *sfz*

The musical score is written for E-Bass in a key of B-flat major (two flats). It consists of 64 measures. The tempo is marked 'Rock' with a quarter note equal to 126 beats per minute. The score is divided into sections A through G. Section A (measures 1-4) starts with a 4-measure rest followed by a half note G2 and a half note F2. Section B (measures 5-8) features a half note G2, a half note F2, and a half note E2. Section C (measures 9-12) has a half note G2, a half note F2, and a half note E2. Section D (measures 13-16) has a half note G2, a half note F2, and a half note E2. Section E (measures 17-20) has a half note G2, a half note F2, and a half note E2. Section F (measures 21-24) has a half note G2, a half note F2, and a half note E2. Section G (measures 25-28) has a half note G2, a half note F2, and a half note E2. The score includes various musical notations such as rests, notes, chords, and dynamics. The final measure (64) is a half note G2 followed by a half note F2 and a half note E2.

Jumba Jump!

Rock ♩ = 126 A

4 B F7 *f* *mf*

11 E^b7 E7 F7 E^b7 *f*

16 C F E^b F F E^b *mf*

23 F D B^b C7/B^b Am7 Dm B^b *mf*

30 E^b C7sus C7 F E Am7 B^b *f*

35 F/B^b F/C C7 F Am7 B^b

39 F/B^b C7sus C7 F **In 2 (halftime feeling)** Dm C/E F F/A B^b *mf*

46 C7sus C7sus C7 F G **In 4** Dm7 *f*

50 B^b F/B^b C7sus C7 F Dm7

54 B^b F/B^b C7sus C7 *f* *mf*

60 *fp* *f* *mf*

68 **D.S. al Coda** **Coda** 3 *sfz*

Jumba Jump!

Rock ♩ = 126

Tom-tom/H.H. *f* *sfz* **A** %

7 *sfz* **B** Shaker *mf*

13 *mf* **C** Cowbell

20 **D**

28 Tom-tom *f* **E** Shaker

34

40 **F** In 2 (halftime feeling) susp. Cymb. *mf*

48 **G** In 4 Shaker *f*

54 *mf* *f* *mf* *f* *sfz*

59 *f* *mf* *f* *sfz*

62 *f* *mf* *f* *sfz*

68 *f* *mf* *f* *sfz*

D.S. al Coda Coda

Piano

Jumba Jump!

Christoph Walter

Rock ♩ = 126

First system of music (measures 1-5). Treble clef, bass clef, key signature of one flat (Bb), common time (C). Measure 1 starts with a forte (*f*) dynamic. Measure 5 ends with a repeat sign and a box labeled **A**.

Second system of music (measures 6-10). Treble clef, bass clef, key signature of one flat (Bb), common time (C). Measure 6 starts with a measure rest. Measure 10 ends with a box labeled **B** and the chord F7.

Third system of music (measures 11-14). Treble clef, bass clef, key signature of one flat (Bb), common time (C). Measure 11 starts with a measure rest and the chord Eb7. Measure 13 has a measure rest and the chord E7. Measure 14 has a measure rest and the chord F7. The dynamic *mf* is marked in measure 13.

Fourth system of music (measures 15-20). Treble clef, bass clef, key signature of one flat (Bb), common time (C). Measure 15 starts with a measure rest and the chord Eb7. Measure 16 has a measure rest and the chord F. Measure 17 has a measure rest and the chord Eb. Measure 18 has a measure rest and the chord F. Measure 19 has a measure rest. Measure 20 has a measure rest. The dynamic *mf* is marked in measure 17. A box labeled **C** is above measure 17.

Fifth system of music (measures 21-24). Treble clef, bass clef, key signature of one flat (Bb), common time (C). Measure 21 starts with a measure rest and the chord F. Measure 22 has a measure rest and the chord Eb. Measure 23 has a measure rest and the chord F. Measure 24 has a measure rest. Measure 25 has a measure rest and the chord Bb. Measure 26 has a measure rest and the chord C7/Bb. Measure 27 has a measure rest and the chord Am7. The dynamic *mf* is marked in measure 25. A box labeled **D** is above measure 25.

Piano

28 Dm B $\flat$ E $\flat$ C7sus C7 F **E** Am7

34 B $\flat$ F/B $\flat$ F/C C7 F Am7

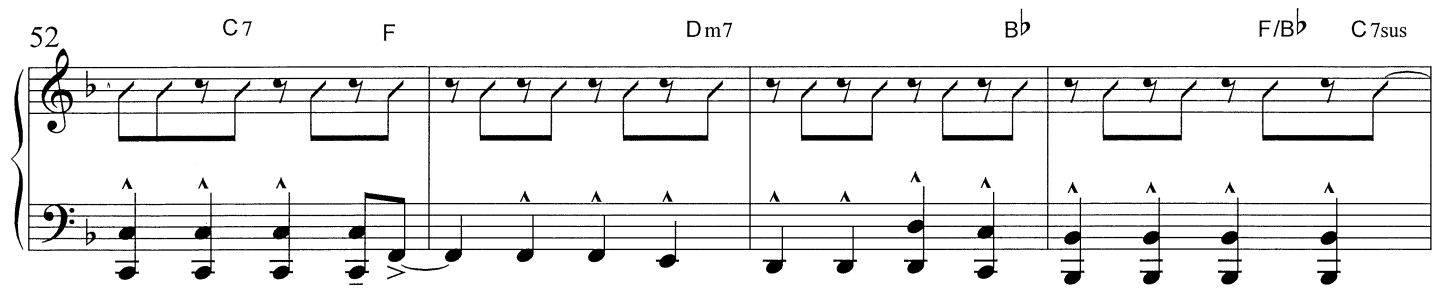
38 B $\flat$ F/B $\flat$ C7sus C7 **F** In 2 (halftime feeling) Dm C/E

43 F F/A B $\flat$ F C7sus

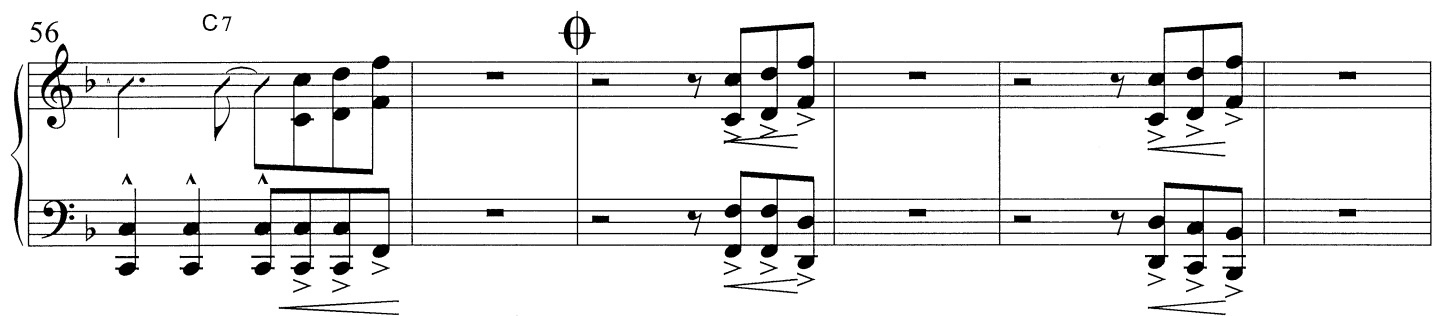
48 C7 **G** In 4 Dm7 B $\flat$ F/B $\flat$ C7sus

Piano

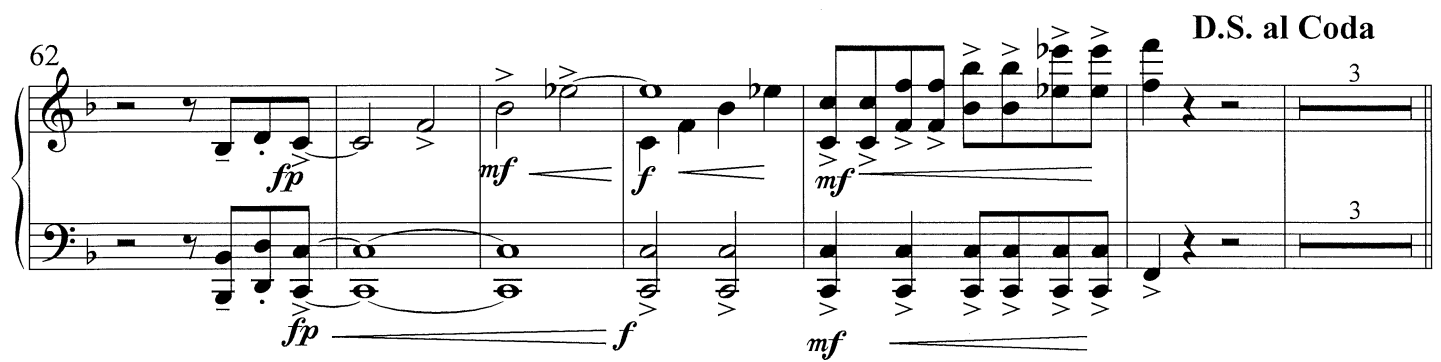
52 C7 F Dm7 B $\flat$ F/B $\flat$ C7sus



56 C7 $\emptyset$



62 *fp* *mf* *f* *mf* **D.S. al Coda** 3 3



71 $\emptyset$ Coda *sfz* *sfz*



Jumba Jump!

Rock ♩ = 126

A §

B

C

D

E

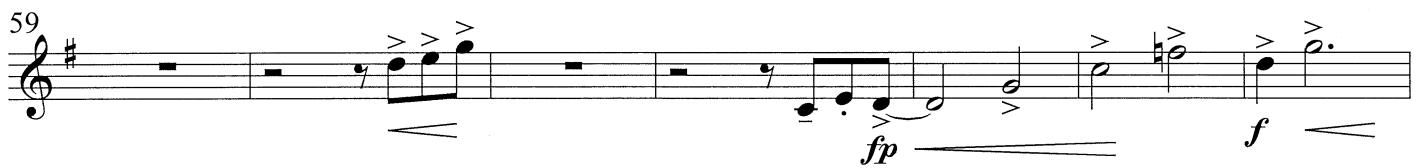
The musical score is written for a 1st B $\flat$ Clarinet in treble clef, key of D major (one sharp), and 2/4 time. The tempo is marked 'Rock' with a quarter note equal to 126 beats per minute. The score consists of six staves of music, each containing a measure number and a section label in a box. The first staff (measures 1-5) starts with a forte (*f*) dynamic and includes a repeat sign after measure 4. The second staff (measures 6-10) begins with a forte (*f*) dynamic, features a sixteenth-note triplet in measure 7, and ends with a piano (*p*) dynamic. The third staff (measures 11-15) starts with a mezzo-forte (*mf*) dynamic. The fourth staff (measures 16-22) begins with a mezzo-forte (*mf*) dynamic and includes a measure rest in measure 17. The fifth staff (measures 23-28) starts with a piano (*p*) dynamic and ends with a mezzo-forte (*mf*) dynamic. The sixth staff (measures 29-34) begins with a mezzo-forte (*mf*) dynamic and includes two accents marked with a less-than sign and a forte (*f*) dynamic. The final staff (measures 35-40) starts with a forte (*f*) dynamic and includes an accent in measure 39.

1st B $\flat$ Clarinet

F In 2 (halftime feeling)



G In 4



D.S. al Coda



71 Θ Coda



Jumba Jump!

Rock ♩ = 126

A §

B

C 2

D

E

6

11

16

23

30

36

f

p

mf

f

2nd B $\flat$ Clarinet

F In 2 (halftime feeling)

mf

48 **G** In 4

f

53

59

fp

67 **D.S. al Coda**

f

71 **Coda**

sfz

Jumba Jump!

Rock $\text{♩} = 126$

A §

6 **B**

11 **C** 2

16 **D**

23 **E**

30

36

The musical score is written for a 3rd B $\flat$ Clarinet in treble clef with a key signature of one sharp (F#). The tempo is marked 'Rock' with a quarter note equal to 126 beats per minute. The score consists of seven staves of music. The first staff (measures 1-5) is marked with a forte *f* dynamic and contains a repeat sign at the end. The second staff (measures 6-10) is marked with a piano *p* dynamic. The third staff (measures 11-15) is marked with a mezzo-forte *mf* dynamic. The fourth staff (measures 16-22) is marked with a mezzo-forte *mf* dynamic and includes a first ending bracket labeled '2'. The fifth staff (measures 23-29) is marked with piano *p* and mezzo-forte *mf* dynamics. The sixth staff (measures 30-35) is marked with forte *f* dynamics. The seventh staff (measures 36-40) is marked with forte *f* dynamics. The score includes various musical notations such as eighth notes, sixteenth notes, beams, slurs, and dynamic markings.

3rd B $\flat$ Clarinet

F In 2 (halftime feeling)



G In 4



D.S. al Coda



Jumba Jump!

Rock ♩ = 126

A %

B

C

D

E

The musical score is written for 1st E♭ Alto Saxophone in G major (one sharp) and common time. It consists of six staves of music. The tempo is marked 'Rock' with a quarter note equal to 126 beats per minute. The score includes five labeled sections: A, B, C, D, and E. Section A starts at measure 1 and ends at measure 5 with a repeat sign. Section B starts at measure 6 and ends at measure 10. Section C starts at measure 11 and ends at measure 15. Section D starts at measure 23 and ends at measure 27. Section E starts at measure 30 and ends at measure 34. The score includes various musical notations such as dynamics (f, mf, p), articulation (accents, slurs, trills), and fingerings (6, 2, 3). The key signature has one sharp (F#) and the time signature is common time (C).

1st E♭ Alto Saxophone

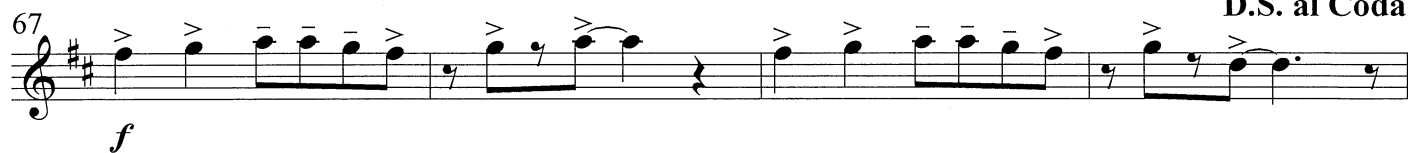
F In 2 (halftime feeling)



G In 4



D.S. al Coda



Coda



Drums

Jumba Jump!

Christoph Walter

Rock ♩ = 126

Drum score for 'Jumba Jump!' in Rock style, 126 bpm. The score is written on a single staff with a treble clef and a common time signature (C). The music is divided into six sections labeled A through F.

Section A: Measures 1-7. Starts with a forte (*f*) dynamic. Features a series of eighth notes and quarter notes, with accents (^) on the first and third notes of the first four measures. A double bar line with a repeat sign (⌵) follows measure 7.

Section B: Measures 8-12. Starts with a mezzo-forte (*mf*) dynamic. Features a series of eighth notes and quarter notes, with accents (^) on the first and third notes of the first measure. A double bar line follows measure 12.

Section C: Measures 13-18. Starts with a mezzo-forte (*mf*) dynamic. Features a series of eighth notes and quarter notes, with accents (^) on the first and third notes of the first measure. A double bar line follows measure 18.

Section D: Measures 19-26. Starts with a mezzo-forte (*mf*) dynamic. Features a series of eighth notes and quarter notes, with accents (^) on the first and third notes of the first measure. A double bar line follows measure 26.

Section E: Measures 27-37. Starts with a forte (*f*) dynamic. Features a series of eighth notes and quarter notes, with accents (^) on the first and third notes of the first measure. A double bar line follows measure 37.

Section F: Measures 38-42. Starts with a mezzo-forte (*mf*) dynamic. Features a series of eighth notes and quarter notes, with accents (^) on the first and third notes of the first measure. A double bar line follows measure 42.

The score includes various drum notation symbols, including eighth notes, quarter notes, and rests, as well as dynamic markings (*f*, *mf*) and articulation marks (accents, slurs).

Drums

G In 4

44

f

50

55

f

59

f

62

f

68

D.S. al Coda

sfz